Checklist - what to discuss with your distributor

When discussing your project with the distributors, there are a few aspects that need to be considered regarding your preferences and ideas for the windows and doors in your home.

Here you find some guideline on what to consider:

> What style of windows suit your house style?

	☐ Let the distributor know if there is any specific style you had in mind e.g with or without glazing bars, specific shape windows etc.
	☐ Do you prefer large windows, or more than one smaller window?
	☐ If you are removing existing windows, should you choose something completely different from what you currently have (eg. Replacing a window with a patio door, or installing floor to ceiling windows)
>	The functions of the windows for each room of your house:
	☐ How should each window open? (e.g from the top in the bathroom, from the bottom in the kitchen.)
	□ What kind of patio door you prefer (sliding door opening on the balcony, French door opening in the garden)□ Do you need fire escape windows?
>	Choice of accessories
	☐ Do you need specific accessories installed? (eg. handles with child locks, restrictors, low threshold patio door for easy access?)
>	Colours and finishes
	$\ \square$ What colour should the windows and doors be on the outside?
	What colour should the windows and doors be on the inside?
	☐ What colour should the "spacer" between the glass panes be?
>	Energy efficiency, ventilation and indoor climate
	☐ How is your home insulated today? How important is the choice of windows for the heating bill?
	☐ Do you leave in a very exposed location (eg. On the coast?)
	□ Do you need acoustic windows solutions?
	□ Do you need sun-shading solutions for the glazing facing south and west?□ How many windows/doors vents do you need in each room?
	☐ Is there any specific room that requires higher level of daylight?
	and there any operation that requires might here of daying it.
>	Security
	☐ Do you want to install Secure by Design windows and doors for a complete peace of mind?